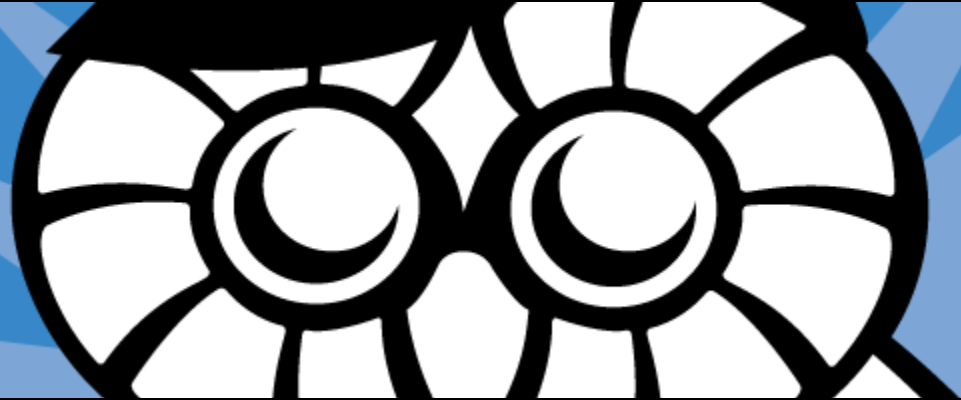


# Reversing Java (Malware) with Radare

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# About me

- Rice SecLab, a PhD Student
- Independent InfoSec Consultant/Contractor



# Overview

- Typical Java Reversing Talk
  - Decompile Code
  - Make Changes
  - Recompile and Win?
- Java Malware: Fail!

# Overview

Has this happened to you?

```
do
{
    char[] tmp357_356
    switch
    {
        case 0:
            tmpTernaryOp = 57; break;
        case 1:
            tmpTernaryOp = 83; break;
        case 2:
            tmpTernaryOp = 44; break;
        case 3:
            tmpTernaryOp = 38; break;
    }
    tmp357_356[tmp357_356] = ((char) (tmp357_356[tmp357_356]))
} while (// INTERNAL ERROR //
```

What?!?

```
b.class  c.class  x
+ import sun.misc.BASE64Encoder;

public class c
{
    public static boolean a;
    private static final String z = "-1";

    public static String a(String paramString)
    {
        return new BASE64Encoder().encode(paramString.getBytes(z));
    }

    /* Error */
    public static String a(String paramString)
    {
        // Byte code:
        // 0: getstatic 43   c:aZ
        // 3: istore_1
        // 4: new 3   java/lang/String
        // 7: dup
        // 8: new 5   sun/misc/BASE64Decoder
        // 11: dup
        // 12: invokespecial 10  sun/misc/BASE64Decoder:<init>  ()V
        // 15: aload_0
        // 16: invokevirtual 11  sun/misc/BASE64Encoder:encode  (Ljava/lang/String;)Ljava/lang/String;
```

OOPs?

# Overview

- IDA Pro 6.4 does not include meta-data

The screenshot shows the IDA Pro 6.4 interface. On the left is the 'Functions window' with a list of functions: <clinit>, <init>, main, b\_1, a\_1, and b\_2. A red arrow points from the 'main' function entry to the 'Hex View-A' window. The 'Hex View-A' window displays a hex dump of memory. The first line of the hex dump is highlighted in blue and contains the address 1A. The text 'IDA Pro Does a Good Job Disassembling, but Meta-data is lost' is enclosed in a red box in the bottom right corner of the screenshot.

IDA Pro Does a Good Job  
Disassembling, but Meta-  
data is lost

# Overview

- Malicious code analysis is hard
- Relevant information is key
- Tools assume code is complete or correct

# Overview

- Reversing JVM Bytecode viewed as a “simple” problem
  - Until you need to actually do it
  - Or you need to extract some type of information
- Too Long Didn't Listen (tldr;)
  - Radare now supports basic class file manipulations
  - Hooking by rewriting class and method names
  - Manipulation of Access Flags
  - Inserting values in constant pool
  - More detailed inspection of files

Multiple  
Architectures

Command  
Based

Extendible  
Components

Multi-Language  
w/ Ctypes

Open Source



IL in progress

2048

Cross  
Platform

GDB Interface

Hex Editor

Supports IO  
Layers

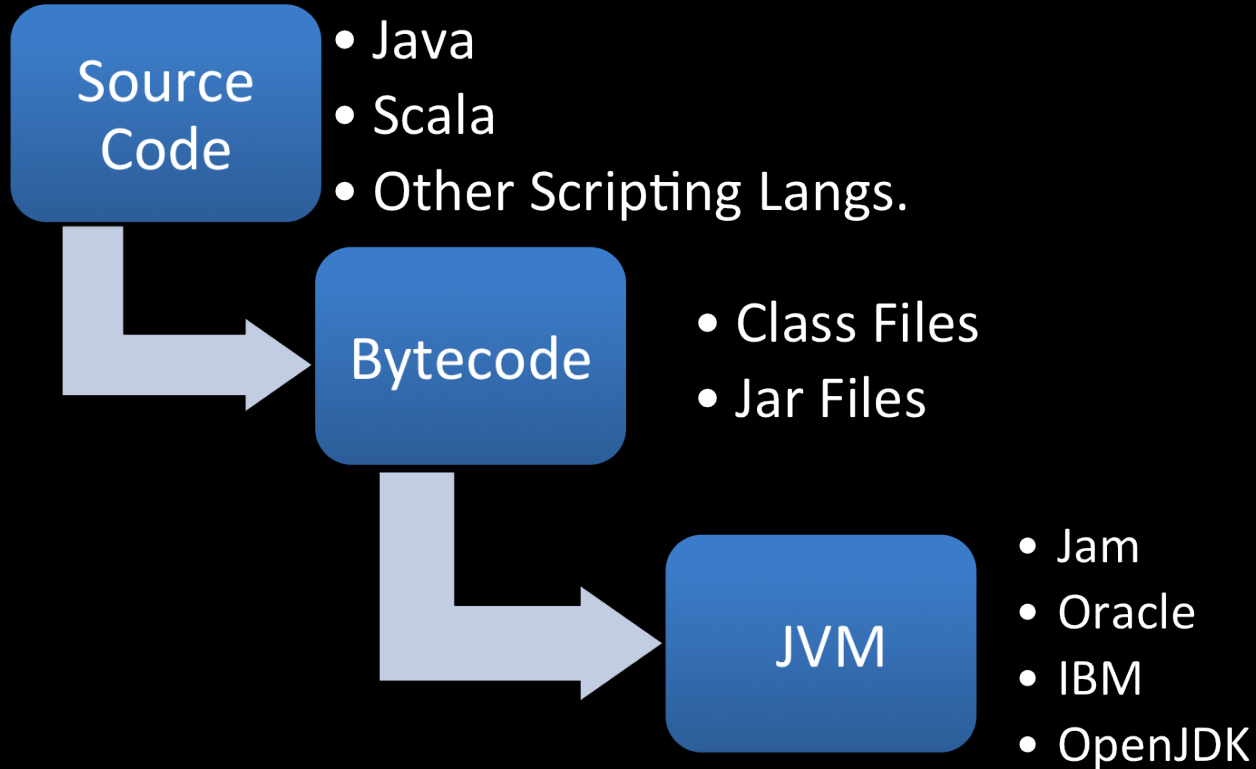
Web UI



# Agenda

- Discuss Java Class File and Format
- Discuss Java Malware and Obfuscation
- Introduce Java Reversing with Radare
- Discuss Some Techniques
- Conclude with Future Work

# Java Overview



# JVM Bytecode

- ~203 Operations
- Fairly easy to disassemble
  - Except for the built in “switch-tables”
- JVM is Stack Based
- Local Variables are stored in a local variable position

# JVM Bytecode

- Caller copy the entire thread stack to caller
- JVM resolves Class Name, Method Name, and argument types
- Types are not important until they are important

# Java Malware Obfuscation

- Static Obfuscation Techniques
- Dynamic Techniques

# Java Malware via Static Obfuscation

- Flatten Classes and Package Hierarchy
- Homogenous type signatures
- Make class names uninterpretable
- Exploit compiler features
- Dead code
- Local variable Type overloading
- Hiding strings or files in strange places

# Java Malware via Dynamic Obfuscation

- Reflection or Custom Class loaders
- Starting a new process
- Scripting Engine
- String Manipulation
- Encryptions

# Java Malware Reversing

- Not easily decompilable (if at all)
- No standard tools for inspections
- Modification is tedious to do by hand



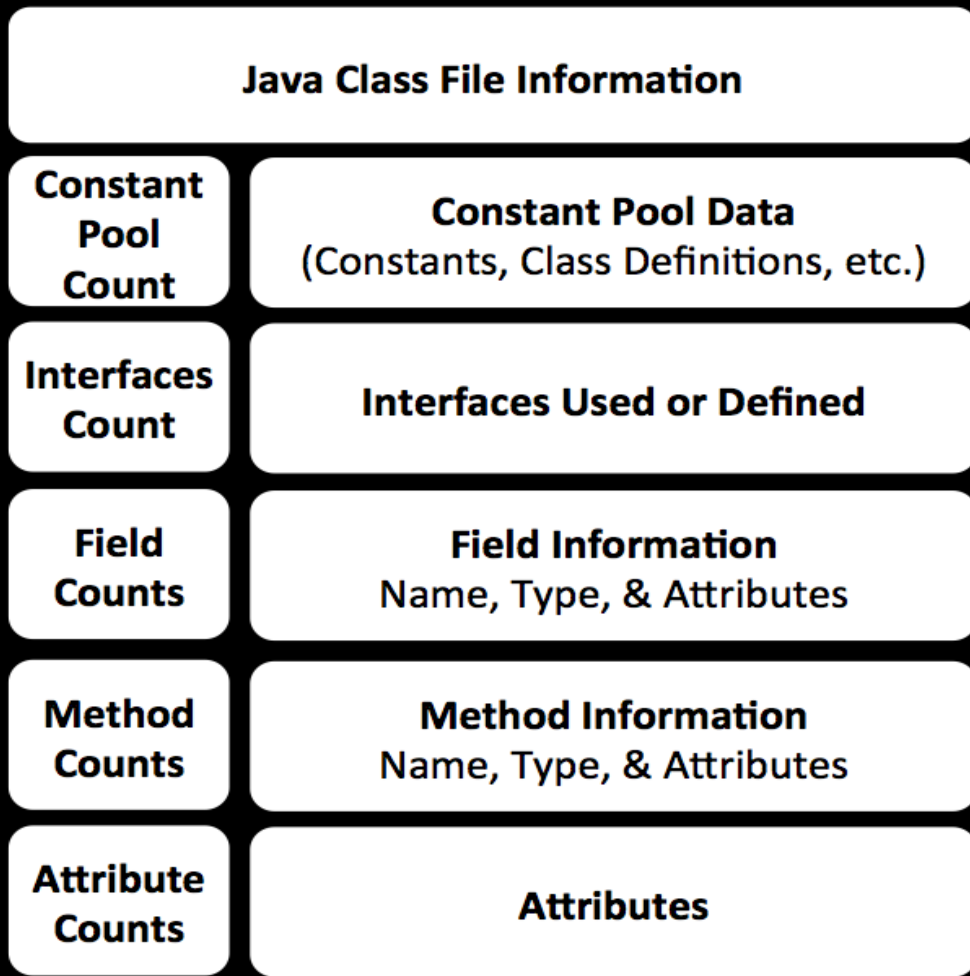
# What Radare can do with Java?

- Basic hooking of class methods
- Change constant pool Values
- Modify method and field access flags
- Disassemble code
- Load classes from strings
- Open the JAR and view all the files
- Yank a file to disk or insert it in the JAR

# Class File Organization

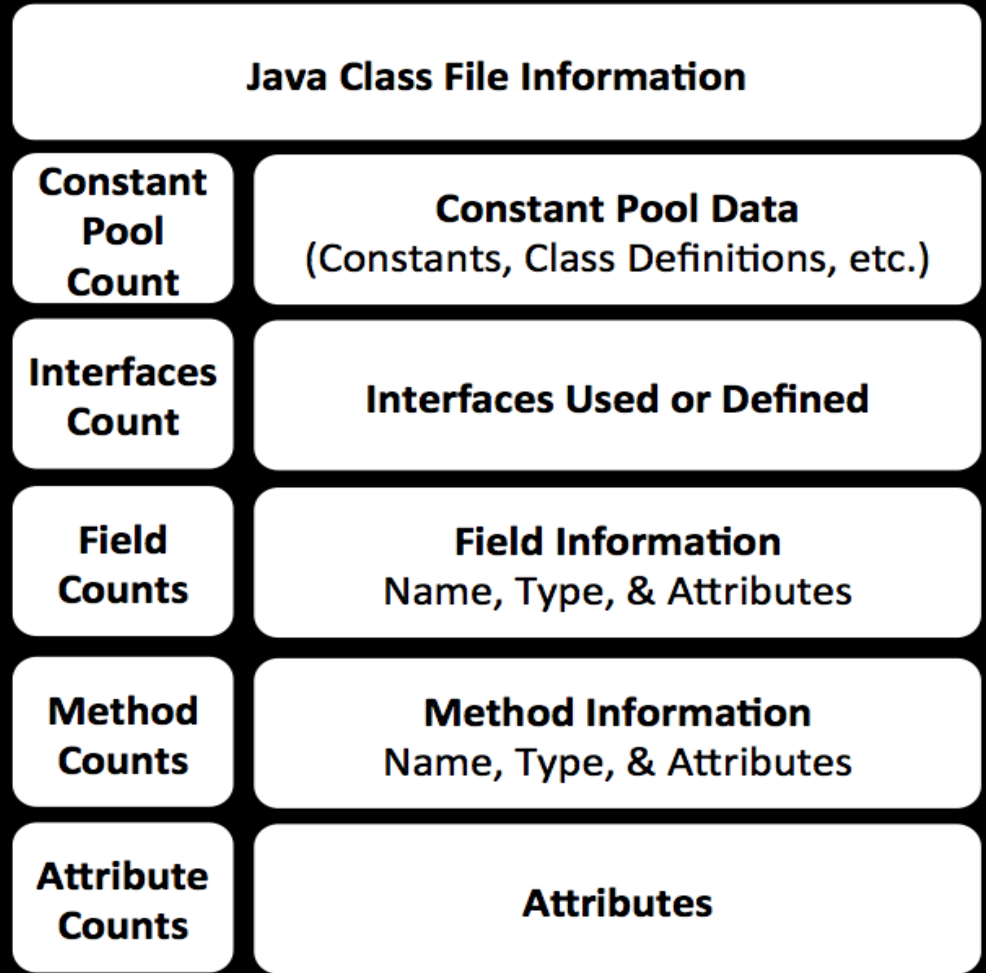
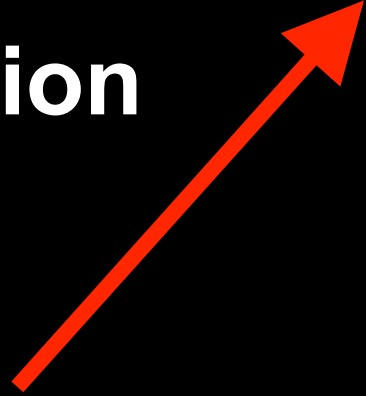


# Class File Organization



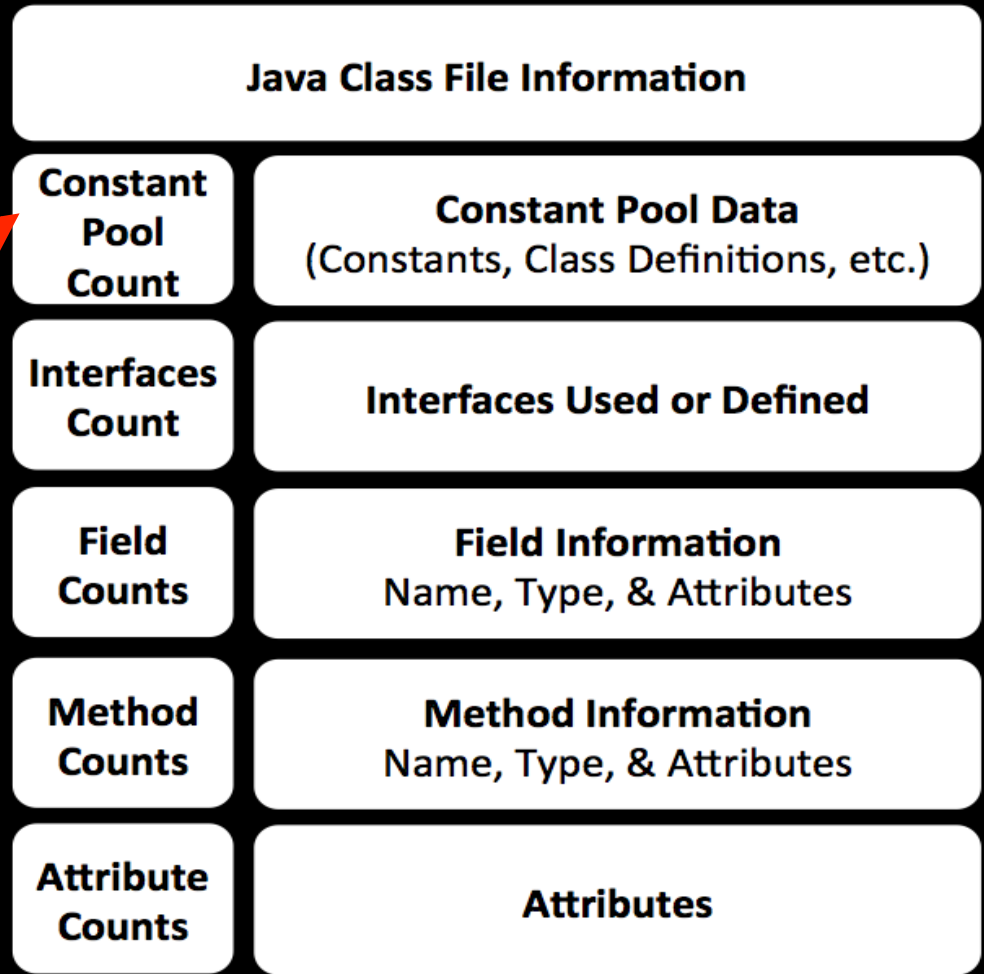
# Class File Organization

- Magic Bytes
- Version Information



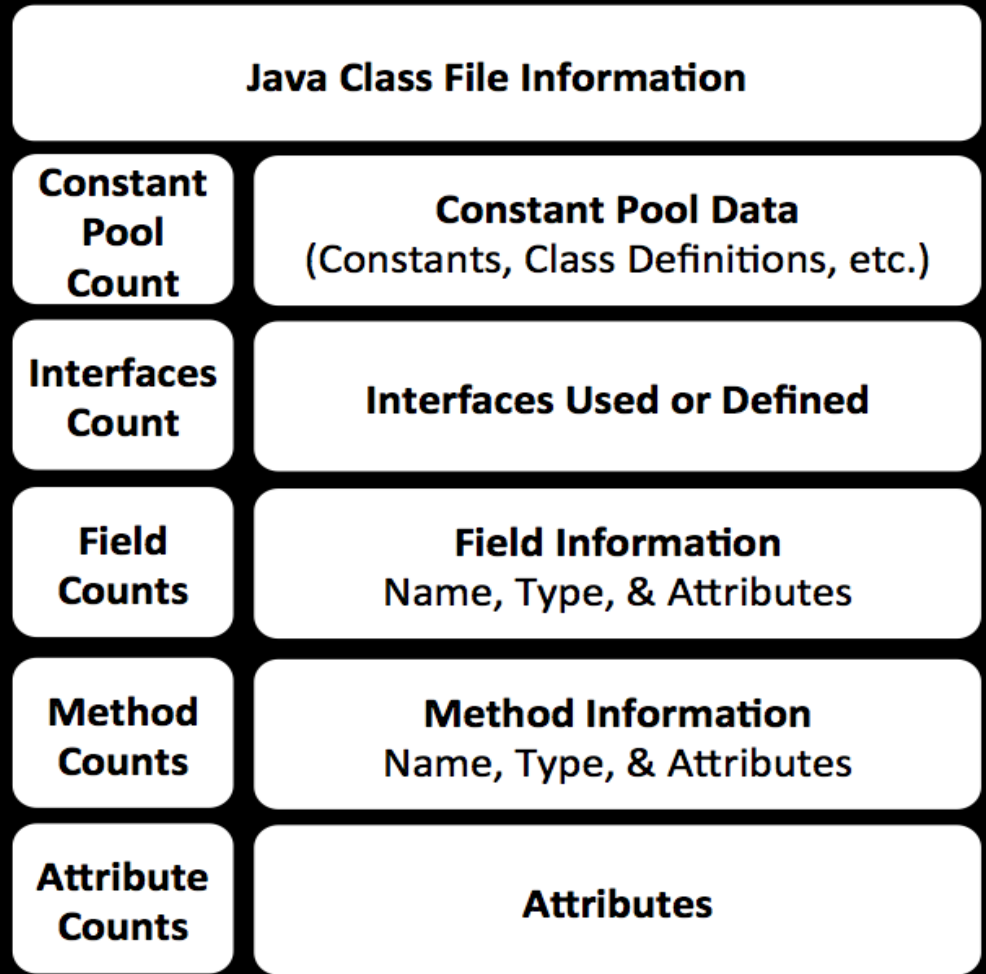
# Class File Organization

- Constant Values
  - Long, Integers
  - Float, Doubles
  - Strings
- Class Definitions
- Field Definitions
- Method Definitions



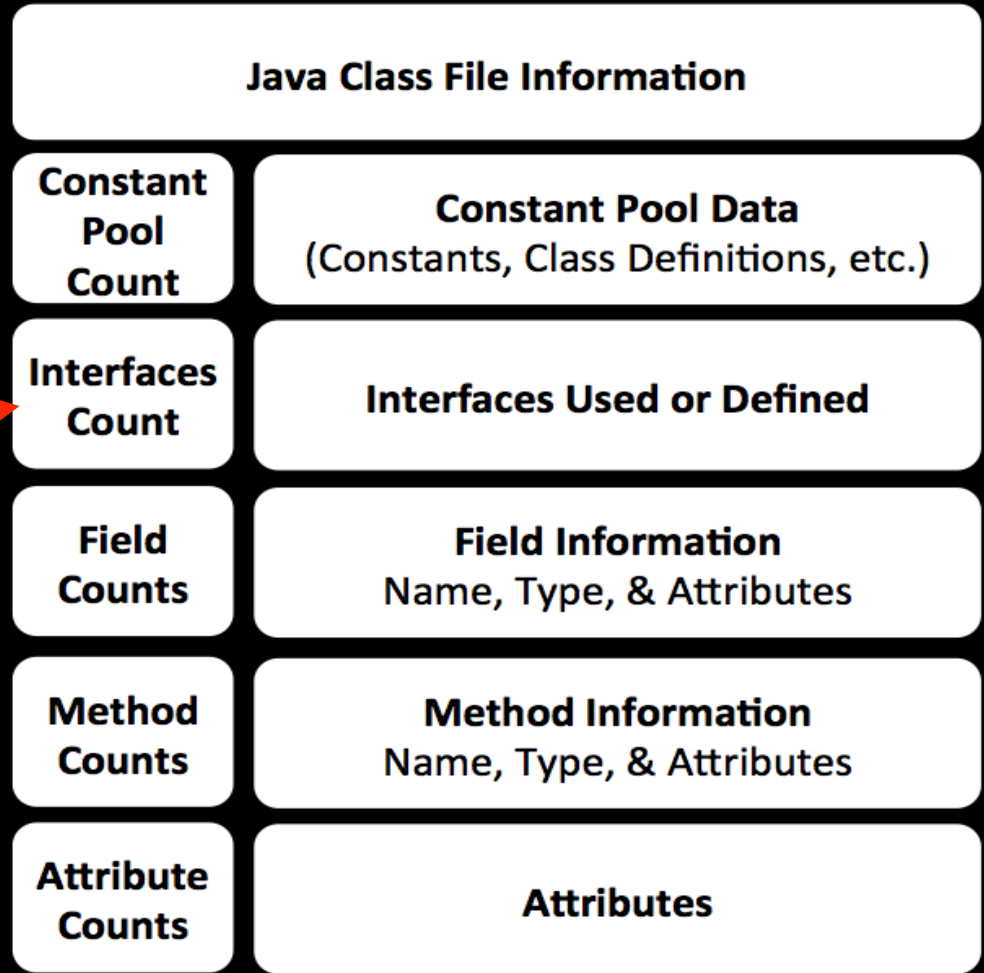
# Class File Organization

- Omitted, but worth Mentioning
- Class Definition
- Super Class Info



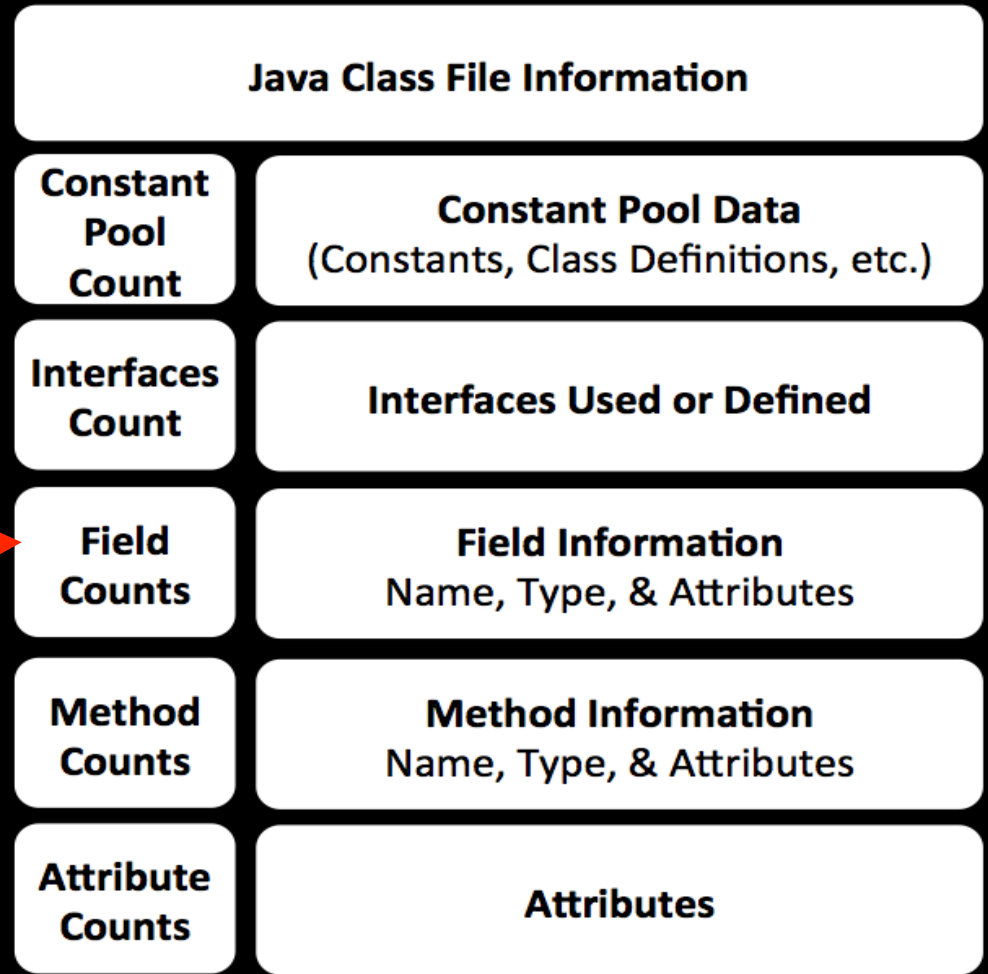
# Class File Organization

- Interface Information



# Class File Organization

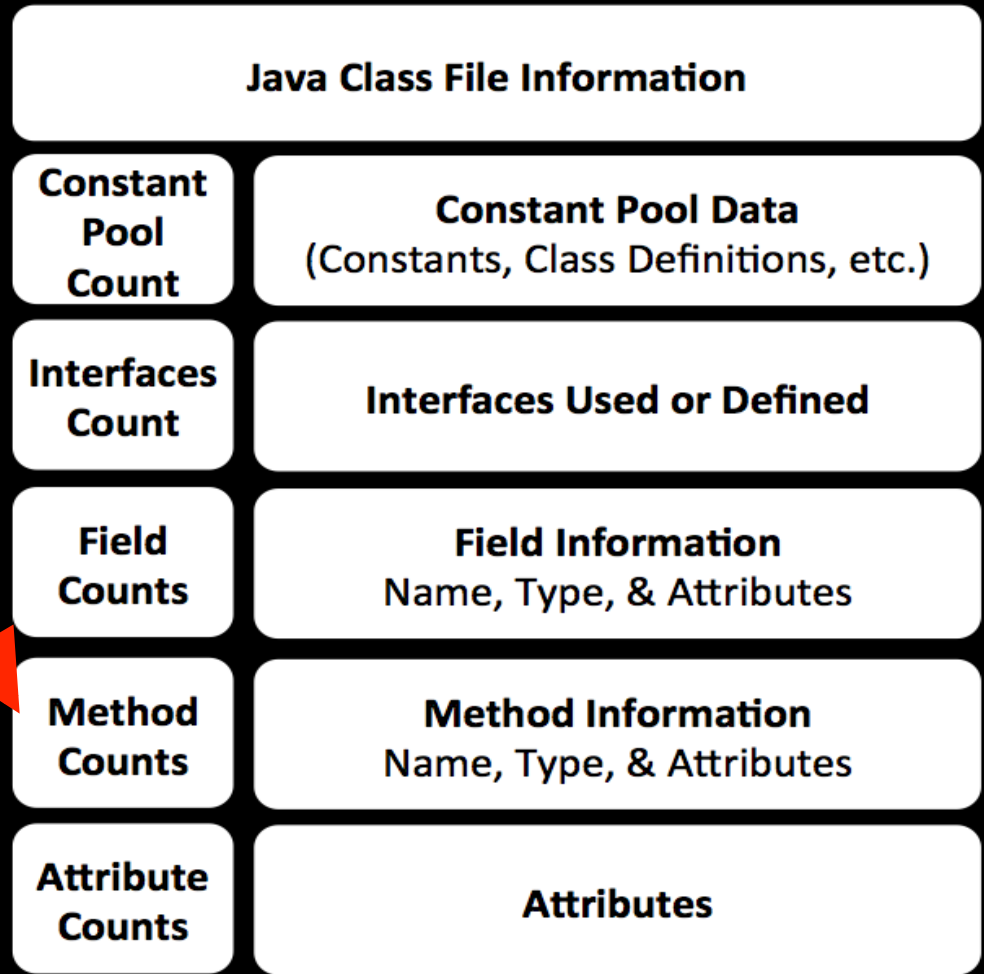
- Access Flags
- Name and Description
- Attributes
  - Runtime Annotations
  - Constant Value





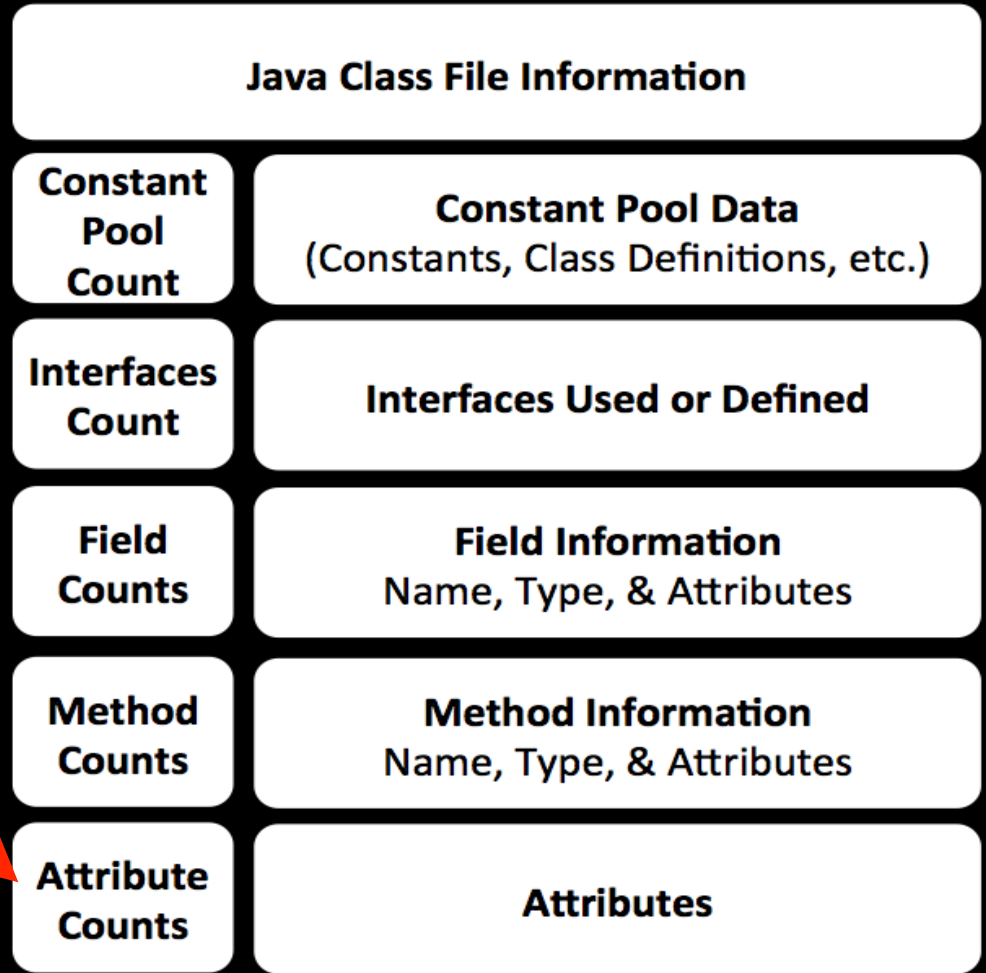
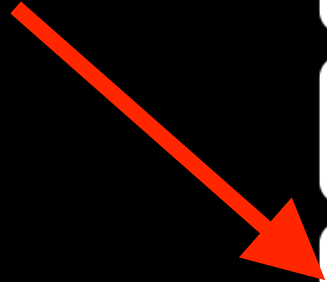
# Class File Organization

- Access Flags
- Name and Description
- Attributes
  - Runtime Annotations
  - Code & Exceptions
  - Stack Map Table
  - Local Variable Tables
  - Inner Classes
  - ...



# Class File Organization

- Class File Attributes
  - Runtime Annotations
  - Source File
  - User defined
  - ...



# Hooking Java Methods

- Easiest all references to a class
  - Write an implementation that wraps the target class
  - Rewrite all of the strings
  - Modify access flags
  - Put the class in the class path
  - Run the JAR File

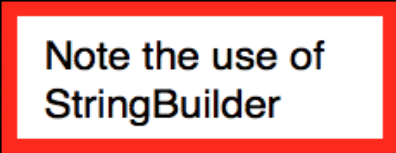
# Hooking the Easy Way

Swap  
StringBuilder  
with sb class

```
bopeepsevilssheep:test_rewrite_mod apridgen$ r2 simple_hooking.class
-- duck my sick!
[0x0000003c1]> af
[0x0000003c1]> ii
[Imports]
ordinal=008 plt=0x00000000 bind=NONE type=METHOD classname=java/lang/Object name=<i
ordinal=018 plt=0x00000000 bind=NONE type=METHOD classname=java/lang/StringBuilder
ordinal=021 plt=0x00000000 bind=NONE type=METHOD classname=java/lang/StringBuilder
ordinal=027 plt=0x00000000 bind=NONE type=METHOD classname=java/lang/StringBuilder
ordinal=034 plt=0x00000000 bind=NONE type=METHOD classname=java/lang/String name=va
ordinal=040 plt=0x00000000 bind=NONE type=METHOD classname=java/lang/StringBuilder
ordinal=043 plt=0x00000000 bind=NONE type=METHOD classname=java/lang/StringBuilder
ordinal=047 plt=0x00000000 bind=NONE type=INTERFACE_METHOD classname=java/lang/Syst
ordinal=053 plt=0x00000000 bind=NONE type=METHOD classname=java/io/PrintStream name
ordinal=073 plt=0x00000000 bind=NONE type=METHOD classname=simple_hooking name=dosc

10 imports


[0x0000003c1]> il
[Linked Libraries]
simple_hooking
java/lang/Object
java/lang/StringBuilder
java/lang/String
java/lang/System
java/io/PrintStream
java/lang/SecurityException
java/lang/NoSuchMethodException
javax/script/ScriptException
```



# Hooking the Easy Way

Swap  
StringBuilder  
with sb class

```
bopeepevilsheep:test_rewrite_mod apridgen$ r2 -w simple_hooking.class
-- Emulate the base address of a file with e file.baddr
[0x000003c1]> java replace_classname_value java/lang/StringBuilder sb
result: java/lang/StringBuilder
result: java/lang/StringBuilder
result: java/lang/StringBuilder;
result: Ljava/lang/StringBuilder;
result: java/lang/StringBuilder;
result: Ljava/lang/StringBuilder;
result: java/lang/StringBuilder;
result: Ljava/lang/StringBuilder;
[0x0000024c]> il
[Linked libraries]
simple_hooking
java/lang/Object
sb
java/lang/String
java/lang/System
java/io/PrintStream
java/lang/SecurityException
java/lang/NoSuchMethodException
javax/script/ScriptException
```



Searching and  
rewriting StringBuilder

# Hooking the Easy Way

```
[0x0000024c1> ii
```

```
[Imports]
```

```
ordinal=008 plt=0x00000000 bind=NONE type=METHO classname=java/lang/Object name=<init> descriptor=  
ordinal=009 plt=0x00000000 bind=NONE type=METHO classname=sb name=<init> descriptor=()V  
ordinal=010 plt=0x00000000 bind=NONE type=METHO classname=sb name=append descriptor=(Ljava/lang/St  
ordinal=011 plt=0x00000000 bind=NONE type=METHO classname=sb name=append descriptor=(I)Lsb;  
ordinal=012 plt=0x00000000 bind=NONE type=METHO classname=java/lang/String name=valueOf descriptor  
ordinal=013 plt=0x00000000 bind=NONE type=METHO classname=sb name=<init> descriptor=(Ljava/lang/St  
ordinal=014 plt=0x00000000 bind=NONE type=METHO classname=sb name=toString descriptor=()Ljava/lang  
ordinal=015 plt=0x00000000 bind=NONE type=INTER ACE_METHOD classname=java/lang/System name=out desc  
ordinal=016 plt=0x00000000 bind=NONE type=METHO classname=java/io/PrintStream name=println descrip  
ordinal=017 plt=0x00000000 bind=NONE type=METHO classname=simple_hooking name=dosomething descript
```

Swap  
StringBuilder  
with sb class

# Hooking the Easy Way

ClassNotFoundException exception: 1

```
[0x0000024c] > q
bopeepsevilssheep:test_rewrite_mod apridgen$ java simple_hooking
Exception in thread "main" java.lang.NoClassDefFoundError: sb
    at simple_hooking.dosomething(simple_hooking.java:7)
    at simple_hooking.main(simple_hooking.java:19)
Caused by: java.lang.ClassNotFoundException: sb
    at java.net.URLClassLoader$1.run(URLClassLoader.java:202)
    at java.security.AccessController.doPrivileged(Native Method)
    at java.net.URLClassLoader.findClass(URLClassLoader.java:190)
    at java.lang.ClassLoader.loadClass(ClassLoader.java:306)
    at sun.misc.Launcher$AppClassLoader.loadClass(Launcher.java:301)
    at java.lang.ClassLoader.loadClass(ClassLoader.java:247)
    ... 2 more
```

# Hooking the Easy Way

ClassNotFoundException exception: 2.

```
... 2 more
bopeepsevilsheep:test_rewrite_mod apridgen$ cp ../sb.class .
bopeepsevilsheep:test_rewrite_mod apridgen$ java simple_hooking
Exception in thread "main" java.lang.NoClassDefFoundError: s_
    at sb.log(sb.java:20)
    at sb.append(sb.java:79)
    at simple_hooking.dosomething(simple_hooking.java:8)
    at simple_hooking.main(simple_hooking.java:19)
Caused by: java.lang.ClassNotFoundException: s_
    at java.net.URLClassLoader$1.run(URLClassLoader.java:202)
    at java.security.AccessController.doPrivileged(Native Method)
    at java.net.URLClassLoader.findClass(URLClassLoader.java:190)
    at java.lang.ClassLoader.loadClass(ClassLoader.java:306)
    at sun.misc.Launcher$AppClassLoader.loadClass(Launcher.java:301)
    at java.lang.ClassLoader.loadClass(ClassLoader.java:247)
    ... 4 more
bopeepsevilsheep:test_rewrite_mod apridgen$ cp ../s_.class .
```



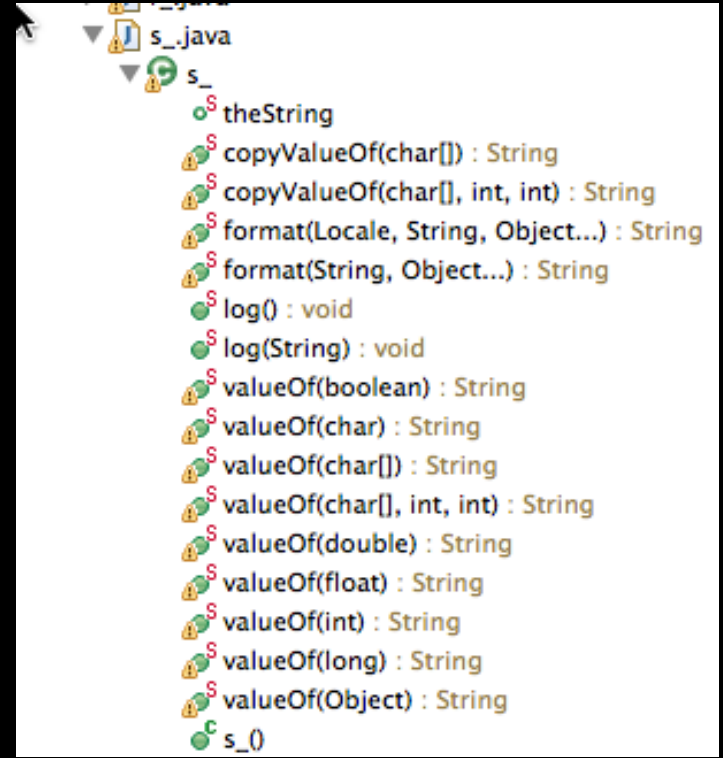
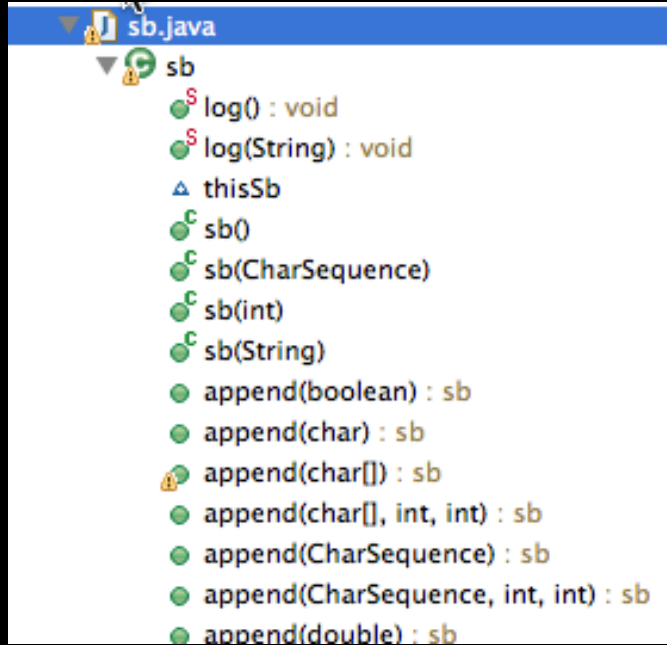
# Hooking the Easy Way

Copy classes to path and it works.

```
bopeepsevil@sheep:~/test_rewrite_mod_apridgen$ cp ../S .
bopeepsevil@sheep:~/test_rewrite_mod_apridgen$ java simple_hooking
s_ calling appendHello
s_ calling appendI am a
s_ calling append100
s_ calling appendString.
s_ calling toString
s_ calling appendHello I am a 100String.
s_ calling toString
Darn tootin. Hello I am a 100String.
```

# Hooking the Easy Way

Wrapper  
classes

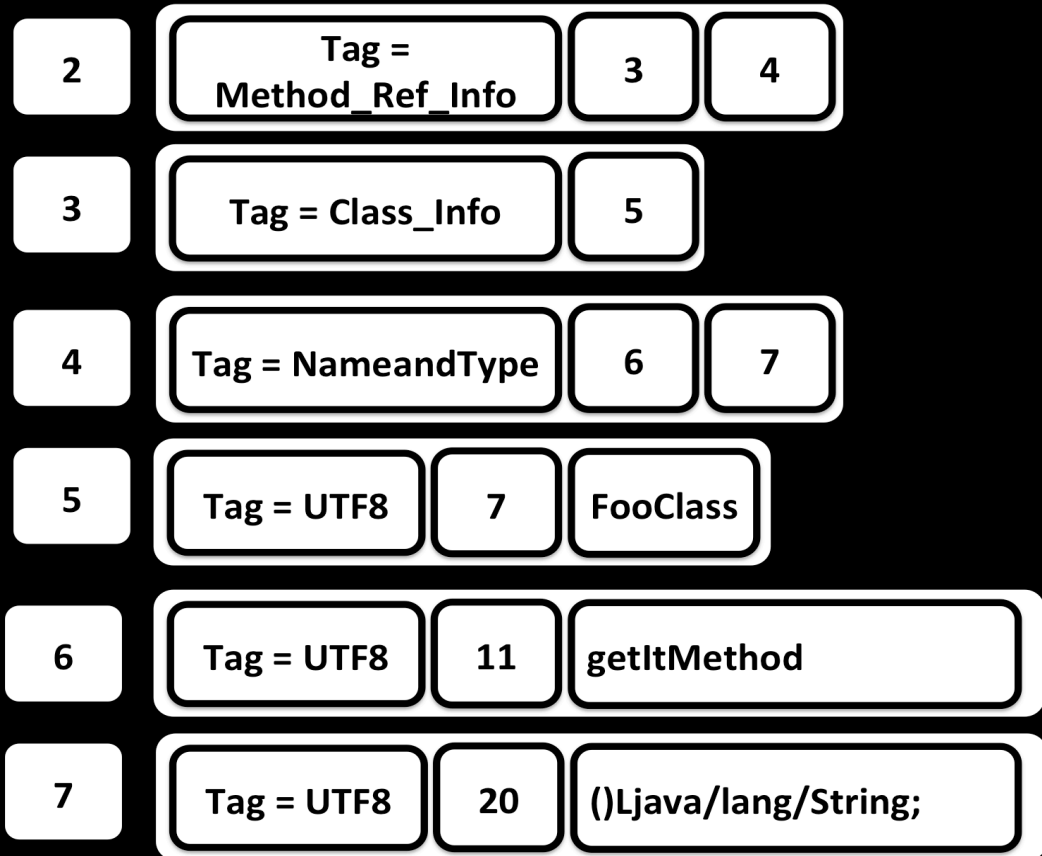


# Hooking Java Methods +1 Complexity

- Insert CP Objects
  - Append the CP Objects to define the new class
  - Class Info, Method Info, and Descriptor Info
  - Update the CP Object Counts
  - Modify code section and update the reference
  - Put the class in the class path
  - Run the JAR File

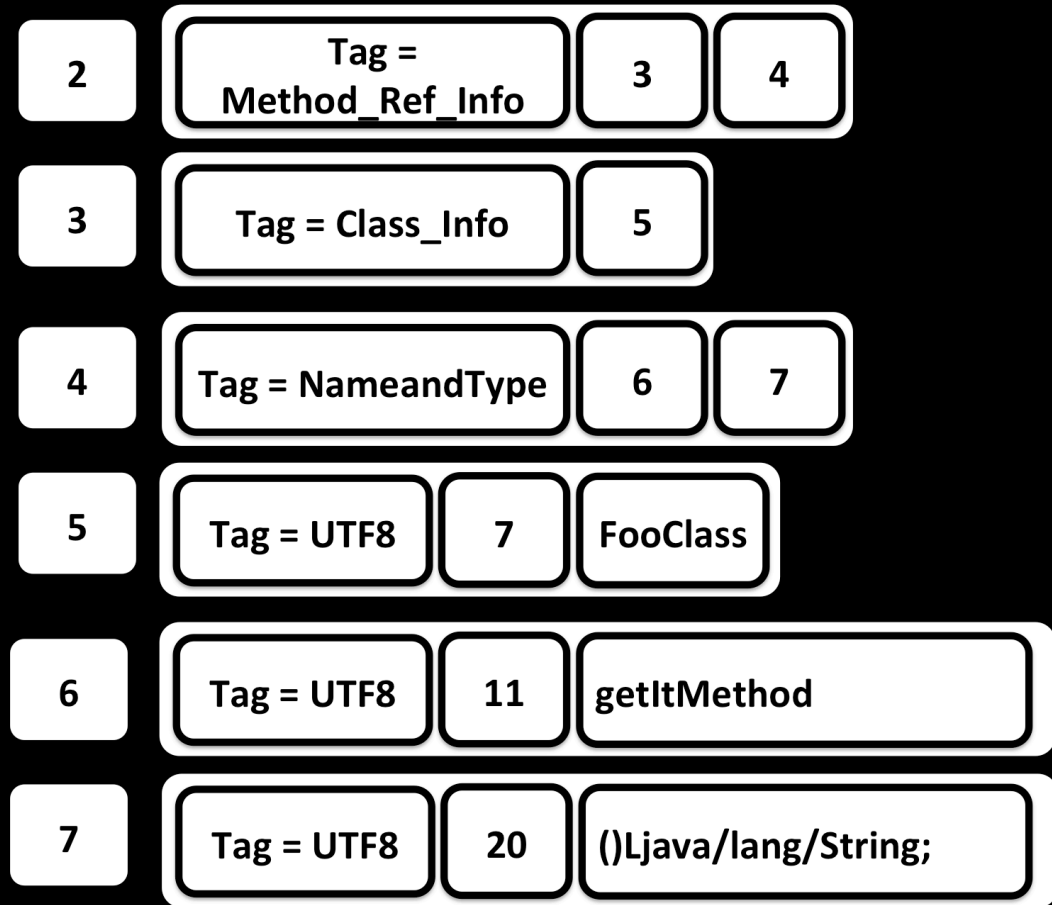
# Primer Constant Pool Definition

```
class FooClass {  
    String getItMethod ();  
}
```



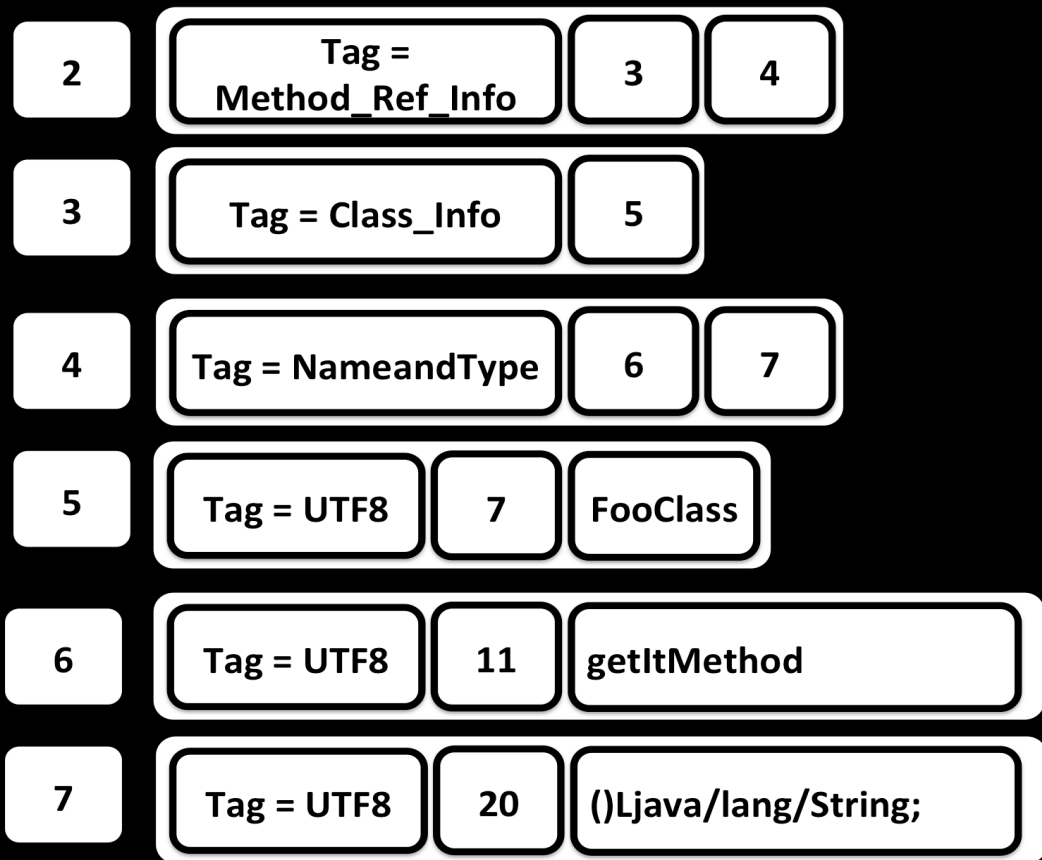
# Primer Constant Pool Definition

Assume tag idx = 2

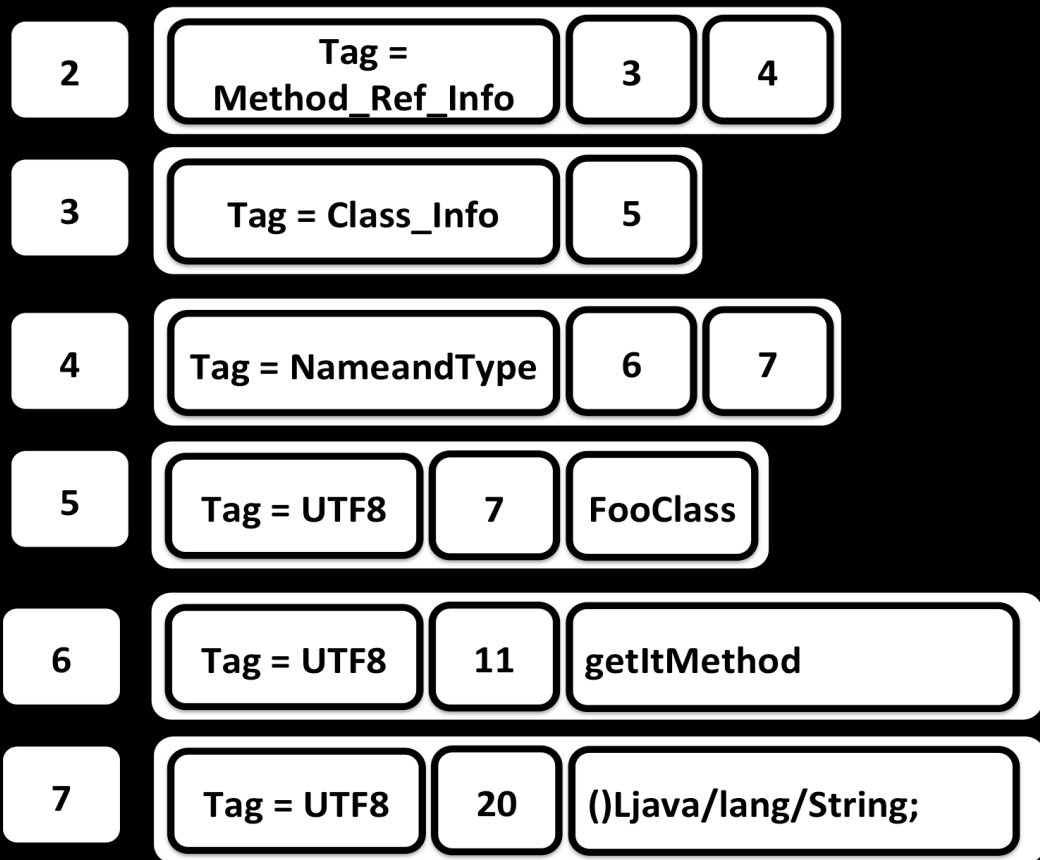


# Constant Pool Definition

Resolving the  
Class Name: FooClass

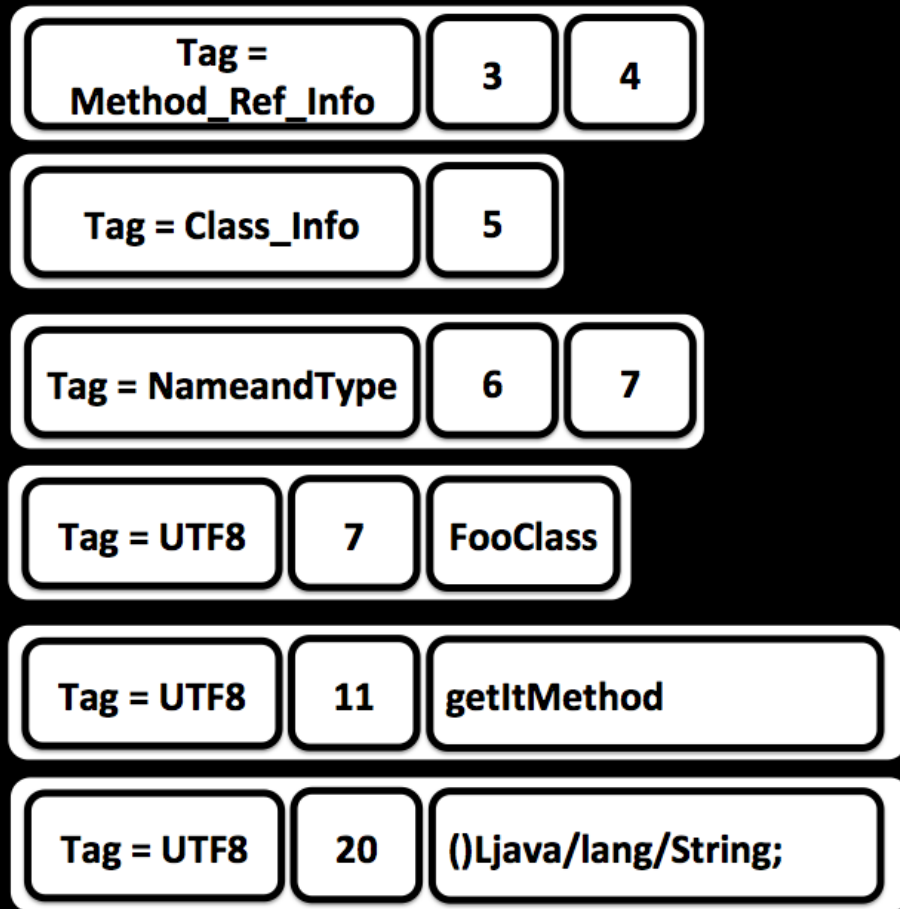


# Constant Pool Definition



Resolving the  
Method Name: getItMethod

# Constant Pool Definition



Resolving the  
Method Type:  
()Ljava/lang/String;



# Constant Pool Definition

```
class FooClass {  
    String getItMethod ();  
}
```

Tag = Method_Ref_Info	3	4
--------------------------	---	---

Tag = Class_Info	5
------------------	---

Tag = NameandType	6	7
-------------------	---	---

Tag = UTF8	7	FooClass
------------	---	----------

Tag = UTF8	11	getItMethod
------------	----	-------------

Tag = UTF8	20	()Ljava/lang/String;
------------	----	----------------------

# Hooking Java Methods ++1 Complexity

- Direct code insertion
  - Extend the code section attribute
  - Update attribute size
  - Modify code section and insert the code
  - Update the exception handling table

# Changing Access Flags

Target Java Function: exploitAnnotations

```
    deprecated eval("print(\\evaling in the eval\\n\\")");
    */
    @MyAnnoOne (key="test", value="eval(\\\"print(\\\"\\\"evaling in the eval\\n\\\"\\\")\\");")
    @JavaScriptAnnot(javascript = "print(\\\"Hello world!\\n\\");")
    static public void exploitAnnotations () throws SecurityException, NoSuchMethodException, ScriptException {
        ScriptEngine se = new ScriptEngineManager()
            .getEngineByName("javascript");
        Annotation [] annotations = (rewrite.class).getMethod("exploitAnnotations").getAnnotations();
        for (Method method : rewrite.class.getMethods()) {
            //System.out.println(method.toString());
            if (method.isAnnotationPresent(Deprecated.class)) {
                for (Annotation anno : method.getDeclaredAnnotations()) {
                    System.out.println("Annotation in Method '"
                        + method + "' : " + anno);
                }
            }
        }
    }
}
```

# Changing Access Flags

Insight is good,  
note the flag  
values.

```
Stack Items:
[0x00000093d]> java m_info c
0 <init>
1 exploitAnnotations
2 dosomething
3 main
[0x00000093d]> java m_info s 1
Method Summary Information:
    File offset: 0x000008fa Access Flags: 9
    Name Index: 14 (exploitAnnotations)
    Descriptor Index: 6 ({}V)
    Access Flags: 0x09 (public static)
    Method Attributes Count: 3
    Method Attributes:
Exceptions Attribute information:
    Attribute Offset: 0x00000902
    Attribute Name Index: 15 (Exceptions)
    Attribute length: 8
    Exceptions Attribute Index[0]: 16
    Exceptions Attribute Index[1]: 18
    Exceptions Attribute Index[2]: 20
```

# Changing Access Flags

Apply some Radare Magic Sauce

```
Stack Items:  
[0x0000093d] > java flags_str_at m 0x8fa  
Method Access Flags String: public static  
[0x0000093d] > java calc_flags m static synthetic public  
Access Value for static synthetic public = 0x1009  
[0x0000093d] > s 0x8fa  
[0x000008fa] > p8 2  
0009  
[0x000008fa] > java set_flags 0x8fa m static public synthetic  
[0x000008fa] > p8 2  
1009  
[0x000008fa] >
```

# Changing Access Flags

Here is what  
JD-Gui shows.

rewrite.class X

```
+ import java.io.PrintStream;

public class rewrite
{
    static void dosomething(int a)
    {
50     StringBuilder sv = new StringBuilder();
51     sv.append("Hello ");
52     sv.append("I am a ");
53     sv.append(a);
54     sv.append("String. ");
55     String X = "Darn tootin. ";

57     X = X + sv.toString();
58     System.out.println(X);
    }

    public static void main(String[] args)
        throws SecurityException, NoSuchMethodException, ScriptException
    {
62     dosomething(100);
63     exploitAnnotations();
    }
}
```

exploitAnnotations  
went missing.

# Changing Access Flags

```
0:experiment apridgen$ java -jar decompiler/cfr_0_78.jar rewrite/rewrite.class
/*
 * Decompiled with CFR 0_78.
 */
import JavaScriptAnnot;
import MyAnnoOne;
import java.io.PrintStream;
import javax.script.ScriptEngine;
import javax.script.ScriptEngineManager;
import javax.script.ScriptException;

public class rewrite {
    @MyAnnoOne(key = "test", value = "eval('print(!!!)evaling in the eval!\\n\\n')\\n")
    @JavaScriptAnnot(javascript="print(\"Hello world!\\n\\n\");")
    public static /* synthetic */ void exploitAnnotations() throws SecurityExcepti
        ScriptEngine se = new ScriptEngineManager().getEngineByName("javascript");
        Annotation[] annotations = rewrite.class.getMethod("exploitAnnotations", n
            for (Method method : rewrite.class.getMethods()) {
                if (!method.isAnnotationPresent((Class)Deprecated.class)) continue;
                for (Annotation anno : method.getDeclaredAnnotations()) {
                    System.out.println("Annotation in Method '" + method + "' : " + an
```

CFR Notes the Flag

# Extracting jCrypt Classloader Key

List Files: `zip://zip_file.whatevs`

Access Files with: `::[index]` or `//path/`

```
0:talk_stuff apridgen$ r2 zip://20fd2eec34cd1856a0c9e735d1914bf97d13162a869649afbcf5df3450a23b4c.jar
```

```
Files in archive
```

```
0 c.dat
1 META-INF/MANIFEST.MF
2 jcrypt/
3 jcrypt/Decrypter.class
4 jcrypt/EncryptedClassLoader.class
5 jar.dat
6 enc.dat
7 key.dat
```

Listing the files



# Extracting jCrypt Classloader Key

List Files: `zip://zip_file.whatevs`

Access Files with: `::[index]` or `//path/`

```
Segmentation fault: 11
0:talk_stuff apridgen$ r2 zip://20fd2eec34cd1856a0c9e735d1914bf97d13162a869649afbcf5df3450a23b4c.jar::3
  -- Calculate checksums for the current block with the commands starting with '#' (#md5, #crc32, #all, ..)
[0x00000df6]> q
Segmentation fault: 11
0:talk_stuff apridgen$ r2 zip://20fd2eec34cd1856a0c9e735d1914bf97d13162a869649afbcf5df3450a23b4c.jar//jcrypt/
  -- Switch between print modes using the 'p' and 'P' keys in visual mode
[0x00000df6]> q
Segmentation fault: 11
0:talk_stuff apridgen$
```

# Extracting jCrypt Classloader Key

Loading /c.dat from the archive, whats that?

```
[0x00000df6]> s sym.jcrypt_Decrypter.  
sym.jcrypt_Decrypter.main                sym.jcrypt_Decrypter.mmeta_main  
sym.jcrypt_Decrypter.getClassName        sym.jcrypt_Decrypter.mmeta_getClassName    sym.jc  
sym.jcrypt_Decrypter.mmeta_readString    sym.jcrypt_Decrypter.decode                sym.jc  
sym.jcrypt_Decrypter.toDigit             sym.jcrypt_Decrypter.mmeta_toDigit        sym.jc  
sym.jcrypt_Decrypter.mmeta_fromInputStream sym.jcrypt_Decrypter.ENCRYPTED_ARCHIVE     sym.jc  
sym.jcrypt_Decrypter.EXCLUDE             sym.jcrypt_Decrypter.DEFAULT_KEY  
[0x00000df6]> s sym.jcrypt_Decrypter.main  
[0x00000e3d]> pdf  
/ (fcn) sym.jcrypt_Decrypter.main 227  
|  
| 0x00000e3d 1201      ldc jcrypt/Decrypter  
| 0x00000e3f 120b      ldc "/c.dat"  
| 0x00000e41 b60021     invokevirtual java/lang/Class/getResourceAsStream(Ljava/lang/Class;Ljava/lang/String;)Ljava/io/InputStream;  
| 0x00000000(0x0, 0x0) ; section.constant_pool  
| 0x00000e44 b80027     invokestatic jcrypt/Decrypter/readString(Ljava/io/InputStream;)Ljava/lang/String;  
| 0x00000000() ; section.constant_pool  
| 0x00000e47 b8002b     invokestatic jcrypt/Decrypter/decode(Ljava/lang/String;)Ljava/lang/String;  
| 0x00000000() ; section.constant_pool  
| 0x00000e4a b6002f     invokevirtual java/lang/String/trim()Ljava/lang/String;  
| 0x00000000() ; section.constant_pool  
| 0x00000e4d 1235      ldc "\\x  
| 0x00000e4f b60037     invokevirtual java/lang/String/split(Ljava/lang/String;)[Ljava/lang/String;  
| 0x00000000(0x0) ; section.constant_pool
```



# Extracting jCrypt Classloader Key

Loading /c.dat from the archive, whats that?

```
[0x00000e3d] > o zip://20fd2eec34cd1856a0c9e735d1914bf97d13162a869649afbcf5df3450a23b4c.jar//c.dat 0x8000
[0x00000e3d] > o
- 11473 zip://20fd2eec34cd1856a0c9e735d1914bf97d13162a869649afbcf5df3450a23b4c.jar//jcrypt/Decrypter.clas
- 37766 zip://20fd2eec34cd1856a0c9e735d1914bf97d13162a869649afbcf5df3450a23b4c.jar//c.dat @ 0x8000 ; r
[0x00000e3d] > o 37766
[0x00008000] >
```

# Extracting jCrypt Classloader Key

```
0x00008010 3634 3332 3437 3637 3637 3538 3330 3638 6432476767583068
0x00008020 3761 3435 3462 3537 3661 3666 3665 3733 7a454b576a6f6e73
0x00008030 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x00008040 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x00008050 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x00008060 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x00008070 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x00008080 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x00008090 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x000080a0 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x000080b0 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x000080c0 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x000080d0 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x000080e0 ffff ffff ffff ffff ffff ffff ffff ffff .....
0x000080f0 ffff ffff ffff ffff ffff ffff ffff ffff .....
:> ?x- `ps 50`
false
b
d2GggX0hzEKWjons
:>
```



Unhexlify Text

# Extracting the Encrypted JAR File

```
0:talk_stuff apridgen$ r2 -w enc_jar.jar
-- Set colors to your screen with 'e scr.color=true'
[0x00000000] > yfa zip://20fd2eec34cd1856a0c9e735d1914bf97d13162a869649afbcf5df3450a23b4c.jar::5
[0x00000000] > yy
[0x00000000] > p8 10
a2633402168867052125
[0x00000000] >
```

Open file to extract to, yank data (yfa)  
from file and paste it to the file.

```
In [1]: key = 'd2GggX0hzEKWjons'
In [2]: from Crypto.Cipher import AES
In [3]: cipher = AES.new(key)
In [4]: open('dec_jar.jar', 'wb').write (
...:     cipher.decrypt(open('en
%env     enc_jar.jar enumerate
...:     cipher.decrypt(open('enc_jar.jar', 'rb').read()))
In [5]: █
```

Decrypt the JAR file with  
the key with Python.

# Using Prototypes

```
0:talk_stuff apridgen$ r2 zip://dec_jar.jar
```

```
Files in archive
```

```
0 META-INF/MANIFEST.MF  
1 a.class  
2 b.class  
3 c.class
```

Check out the  
classes with  
radare

```
Cannot open 'zip://dec_jar.jar'
```

# Using Prototypes

```
0:talk_stuff apridgen$ r2 zip://dec_jar.jar
```

```
Files in archive
```

```
0 META-INF/MANIFEST.MF
1 a.class
2 b.class
3 c.class
```

```
Cannot open 'zip://dec_jar.jar'
```

Check out the  
classes with  
radare

```
[0x000004da] > java prototypes a
```

```
import java.lang.Enum;
import java.lang.String;
import java.lang.System;
import a;
import c;
import java.lang.NumberFormatException;
import [Ljava.lang.String;;
import [C;
```

```
class a { // @0x0000
```

```
    // Fields defined in the class
```

```
    public static final a a; // @0x0472
    public static final a b; // @0x047a
    public static final a c; // @0x0482
    public static final a d; // @0x048a
    public static final a e; // @0x0492
    public static final a f; // @0x049a
    public static final a g; // @0x04a2
    private static final synthetic a; h; // @0x04aa
    public static int i; // @0x04b2
    private static final java.lang.String; z; // @0x04ba
```

```
    // Methods defined in the class
```

```
    static void <clinit>(); // @0x04c4
    private void <init>(java.lang.String, int); // @0x08f4
    public static a a(java.lang.String); // @0x0921
    public static a a(); // @0x0b23
    public static a; values(); // @0x0b56
    public static a valueOf(java.lang.String); // @0x0b92
```

```
}
```

Dumping the  
Java Prototypes

# Using Prototypes

```
[0x000004da]> java prototypes a
import java.lang.Enum;
import java.lang.String;
}
[0x000004da]> af
WARNING Analysis of sym.000004da Incorrect: Code Length: 0x204, Function size reported 0x1fb
Deadcode detected, setting code length to: 0x204
WARNING Analysis of sym.00000937 Incorrect: Code Length: 0xe3, Function size reported 0xdd
Deadcode detected, setting code length to: 0xe3
[0x000004da]> s sym.a.
sym.a._clinit_      sym.a.a          sym.a.values     sym.a.value0f    sym.a.b
sym.a.c            sym.a.d          sym.a.e          sym.a.f          sym.a.g          sym.a.h
sym.a.i            sym.a.z
[0x000004da]> s sym.a.value
sym.a.values       sym.a.value0f
[0x000004da]> s sym.a.value0f
[0x00000ba8]> pdf
/ (fcn) sym.a.value0f 10
|      0x00000ba8      1213          ldc a
|      0x00000baa      2a           aload_0
|      0x00000bab      b8001d       invokestatic java/lang/Enum/value0f(Ljava/lang/Class;Lj
|          0x00000000(0x0, 0x0) ; section.constant_pool
|      0x00000bae      c00013       checkcast a
\      0x00000bb1      b0          areturn
[0x00000ba8]>
```

Analyze and  
disassemble



# Using Prototypes

a type is an Enum, created from the string this.a.z

```
0x00000632    bb0013    new a
0x00000635    59        dup
0x00000636    b20082    getstatic a/z [Ljava/lang/String;
0x00000639    1008      bipush 8
0x0000063b    32        aaload
0x0000063c    03        iconst_0
0x0000063d    b70023    invokespecial a/<init>(Ljava/lang/String;I)V
    0x00000000(0x0, 0x0, 0x0, 0x0) ; section.constant_pool
0x00000640    b30014    putstatic a/a La;
0x00000643    bb0013    new a
```

# Using CFR Decompiler

CFR Decompiler to  
extract Java code

Problems with the  
Exception table?  
[=] Lets dump it

```
private a(String string22, int string22) {
    super(string, n);
}

/*
 * Unable to fully structure code
 * Enabled aggressive block sorting
 * Enabled unnecessary exception pruning
 */
public static a a(String var0) {
    var2_1 = c.a;
    var0 = var0.toLowerCase();
    v0 = var0.equalsIgnoreCase(a.z[4]);
    if (!var2_1) {
        if (v0) {
            var1_2 = a.a;
            if (var2_1 == false) return var1_2;
            var3_3 = a.i;
            a.i = ++var3_3;
        }
        v0 = var0.equalsIgnoreCase(a.z[6]);
    }
    if (!var2_1) {
        if (v0) {
            var1_2 = a.b;
            if (var2_1 == false) return var1_2;
        }
        v0 = var0.contains((CharSequence)a.z[3]);
    }
}
```

# CFR Decompiler Augmentation

Use prototypes:  
'java prototypes a'

Use exc:  
'java exc 0x937'

```
// Methods defined in the class
static void <clinit>(); // @0x04c4
private void <init>(java.lang.String, int); // @0x08f4
public static a a(java.lang.String); // @0x0921
public static a a(); // @0x0b23
public static a; values(); // @0x0b56
public static a valueOf(java.lang.String); // @0x0b92
}
[0x000004da]> s 0x937
[0x00000937]> java exc 0x937
Exception table for a (11 entries) @ 0x937:
  Catch Type: 115, java/lang/NumberFormatException @ 0xa22
    Start PC: (0xc1) 0x9f8 @ 0xa1c
    End PC: (0xce) 0xa05 0xa1e
    Handler PC: (0xd1) 0xa08 0xa20
  Catch Type: 115, java/lang/NumberFormatException @ 0xa2a
    Start PC: (0xb2) 0x9e9 @ 0xa24
    End PC: (0xb9) 0x9f0 0xa26
    Handler PC: (0xbc) 0x9f3 0xa28
  Catch Type: 115, java/lang/NumberFormatException @ 0xa32
    Start PC: (0xa1) 0x918 0x927
```

# Future Work

- Enable some more static conveniences
- Tie into a JVM for run-time information
- Enable code instrumentation via Code Attribute
- Look at reversing *native* code with JVM code
- Move on to other managed code implementations

# Conclusion

- Discussed some basic constructs in Java classfile
- Introduced improvements to Radare
- Talked about how an analyst could use them

# Questions and Contact Info

Thanks For Your Time.

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twitter: @apridgen

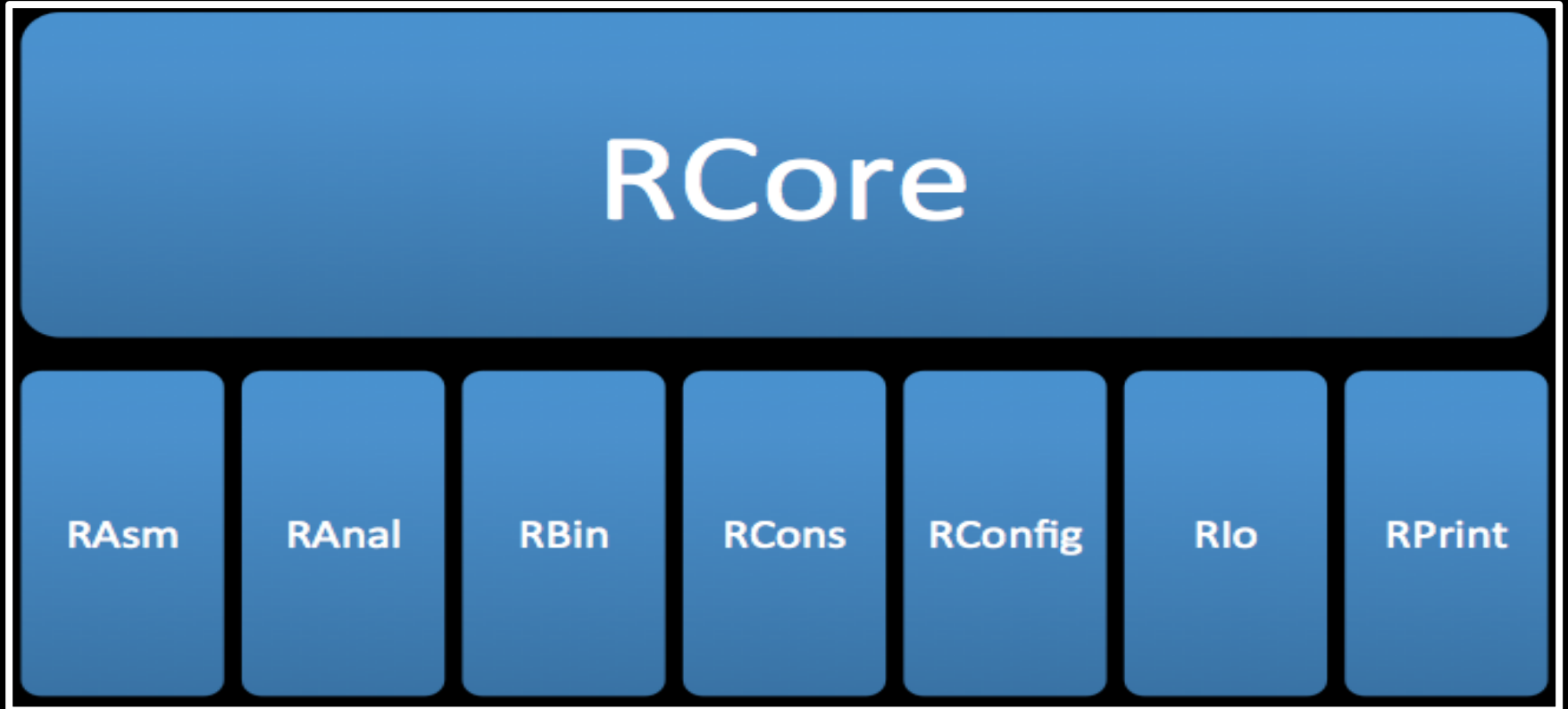
github/bitbucket: deeso

# Java Reversing Tools





# Radare Architecture



# Recent Additions to Radare

- Testing Framework
- Gameboy Reversing and Emulation
- Java Support
- Loading/reloading binaries from buffer
- Extending (inserting bytes in the middle)
- Opening multiple files
- Zip URI support