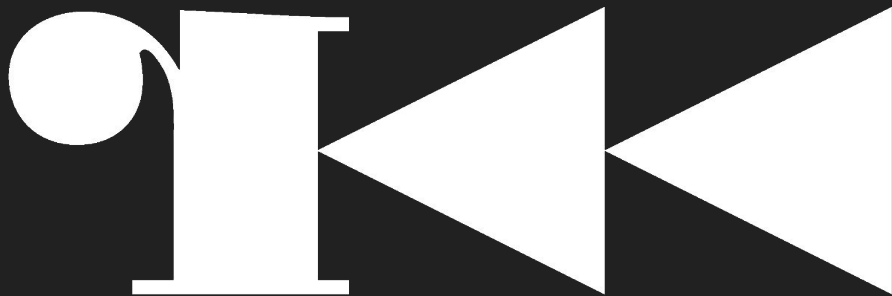


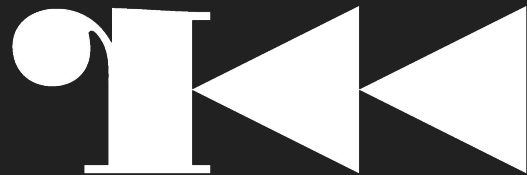
Digging into radare2 for fun and profit

AvTokyo2017 // pancake

What's Radare2?



What's Radare2?



- 12 yo Free-Open-Source Project
 - Reverse-Engineering Framework and Toolset
 - Originally written by me (pancake)
 - Growing community and contributors over time
 - Switch from main/single dev to project leader and maintainer
-
- Release every 6 weeks
 - Bumps +1.0 every year after r2con
 - r2con happens in Barcelona (in 2017 we had 230 attendees this year)
 - All talks are published in YouTube

Who Am I?

- Free Software enthusiast and Geek
 - Born in Barcelona, Catalonia
 - Wrote and maintain several free software tools
 - Participated at defcon CTF 3 years in a row
 - I enjoy drawing
 - Father
- Links
 - Check github and bitbucket on radare and trufae users
 - You can also find my profile in <https://twitter.com/trufae>
- Currently working at NowSecure (Mobile Security Analyst, doing R+D)
 - Optimizing codecs in assembly for mips, arm and x86
 - Develop firmware for embedded devices for realtime traffic analysis in the highways.
 - Forensics mainly on Windows platforms
 - Instructor in courses related to programming and hacking



What Can It Do For You?

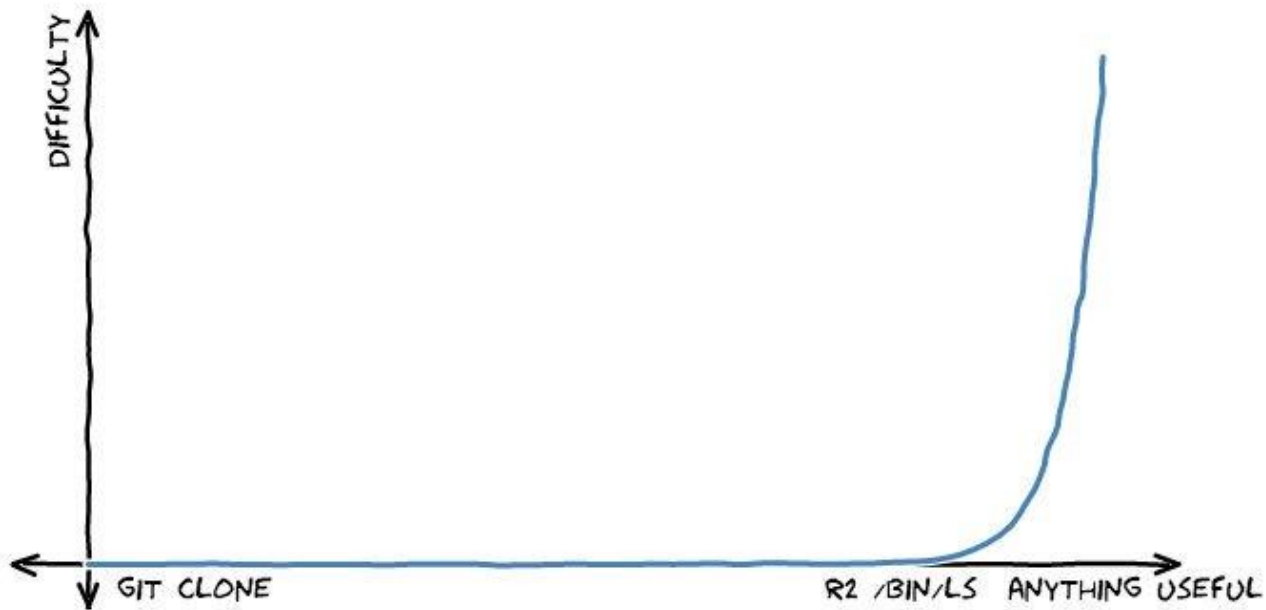
- Analyze Programs to understand what they are doing
- Identify strings in several encodings (chinese, korean, cyrilic..)
- Find References to strings using different techniques
- Carve memory dumps or firmwares for known magic
- Mount filesystems and parse partition tables
- Debug programs native or remotely via gdb, r2, frida, windbg,..
- Emulate parts of the program to decrypt blocks
- Use external decompilers or graphing tools
- Check differences between two binaries
- Play games like 2048 or r2wars!

Runs Everywhere!

- Many Operating Systems:
 - Windows, Linux, Mac, QNX, Solaris, NetBSD, FreeBSD, BeOS, Android, iOS,
- Many Architectures
 - x86, arm, mips, sparc, ppc, z80, 6502, 8051, avr, wasm, snes, java, dalvik, hppa, ...
- Supports native debugger in most target arch/os pairs
- Also compiles to web-assembly and asm.js
- Can be used in local or remotely

(demo rasm2 -L rabin2 -L r2 -L)

R2 LEARNING CURVE



Learning Curve

- Steep at first, but pleasant in long term.
 - About 10 commands is all you need
 - Orthogonality enables commands to be combined and extended
 - About 2 weeks of daily use to get in touch
-
- Learning by doing
 - A matter of having interest and dedication
 - Different workflow compared to other tools
 - It's open-source! So rwx!

It's Documented®

- Fully documented in C
- We have a collaborative book, based on r1 and
- Several blog posts (follow @radareorg on Twitter to catch more)
- Many talks in YouTube and Vimeo
 - All r2con 2016, 2017 videos are published
- Self documented by appending the '?' to the commands
- UNIX Manual pages (man)
- Public IRC and Telegram channels with more than 800 users

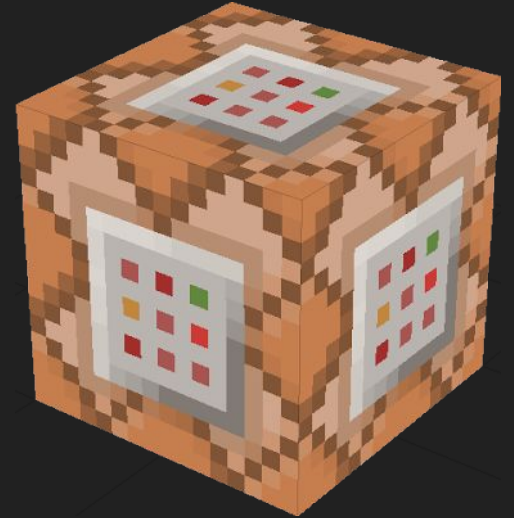
<https://twitter.com/radareorg>

<https://t.me/radare>

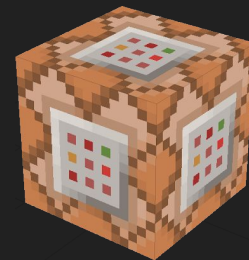


Basic Commands

- Seeking
 - Relative / Absolute / Partial locations (s+0x10, s..10, s 10)
 - History (!, s!)
 - Blocksize (b, @!)
- Printing
 - Hexdump (px, pxr, pxa, prc, pxA, ...)
 - Disasm different archs (pd, pD) @a:mips, e asm.arch
 - Decode structures (pf)
 - Checksums, entropy, statistics (p=, ph)
- Writing
 - Assemble new instructions (wa)
 - Strings in different encodings (w)
 - Hexpairs (wx)
 - Contents of files (wf)



Command Modifiers



Prefix

- [1-9]
 - Repeat command n times
- ` (backtick)
 - Interpret the output of the command as r2
- “
 - Ignore special characters
- ` (grave accent)
 - Insert the output of a command
- !
 - Shell escape
- \$
 - Alias command
- \
 - Alias for =!

Suffix

- @
 - temporal seek
- |
 - system pipe
- ~
 - internal grep
- >
 - file redirect
- #
 - Comment
- ?
 - Show help
- j
 - Output in JSON

Demo

Mounting FileSystems and Searching Stuff

- Initially, radare started as a forensics tool.
 - Find offset in disk for a file and vice-versa.
 - Search patterns or known headers and dump results
 - HFS, FAT, NTFS, EXT2, ...
 - Squash, jffs2 are wip and not yet working
-
- The 'm' command reads partition tables and mount filesystems.
 - Most plugins based on GRUB code. (GPL warning)
 - Also io and r2 filesystems (wip)



Demo

Parse Binary Headers

- Supports a large list of bin headers
- rabin2 -l
- Can parse malformed and fuzzed binaries
- Loads from disk or memory
- IO layer abstracts access to data
- Emulate a Virtual Address space
- r2 -nn
- rabin2 -H
- Parsing memory headers (oba, .!rabin2 -r)
- Extract resources, entitlements, ...

```
[0x00000000 0x 8736 /bin/lsl> pcc @ mach0_header
0x00000000
0x00000020
0x00000040
0x00000060
0x00000080
0x000000a0
0x000000c0
0x000000e0
0x00000100
0x00000120
0x00000140
0x00000160
0x00000180
0x000001a0
0x000001c0
0x000001e0
0x00000200
0x00000220
0x00000240
0x00000260
0x00000280
0x000002a0
0x000002c0
0x000002e0
0x00000300
0x00000320
0x00000340
0x00000360
0x00000380
0x000003a0
0x000003c0
0x000003e0
0x00000400
0x00000420
0x00000440
0x00000460
0x00000480
0x000004a0
0x000004c0
0x000004e0
0x00000500
0x00000520
0x00000540
0x00000560
0x00000580
0x000005a0
0x000005c0
0x000005e0
0x00000600
0x00000620
0x00000640
0x00000660
0x00000680
0x000006a0
0x000006c0
0x000006e0
0x00000700
0x00000720
```

Demo

Analyze and Disassemble

Most beginners use to go for a generic analysis

- -A, aa, aaa, aaaa, aaaaa, aaaaaaaah!

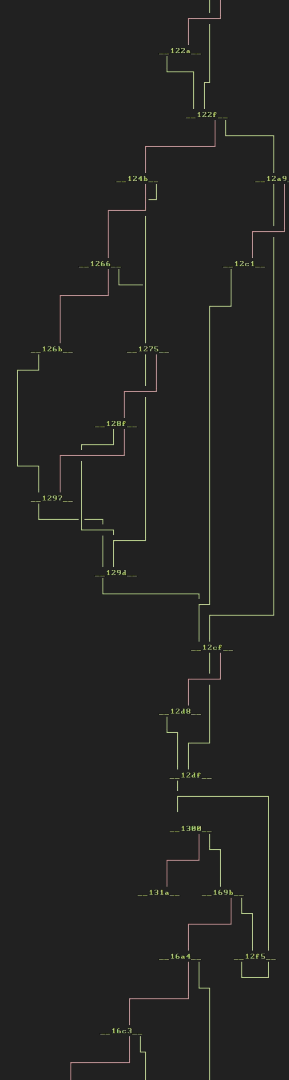
But there are a lot of ways to tweak the analysis

- e??anal.

And several commands to do fine-grained analysis

- aac, aar, aae, aav, aab, ...

Emulation with ESIL is used in some commands.



Analyze and Disassemble

Listing functions

- afl

Listing basic blocks

- afb

Graphing them

- agf

Rename function

- afn

Analyzing a single opcode

- ao

Analyze single function

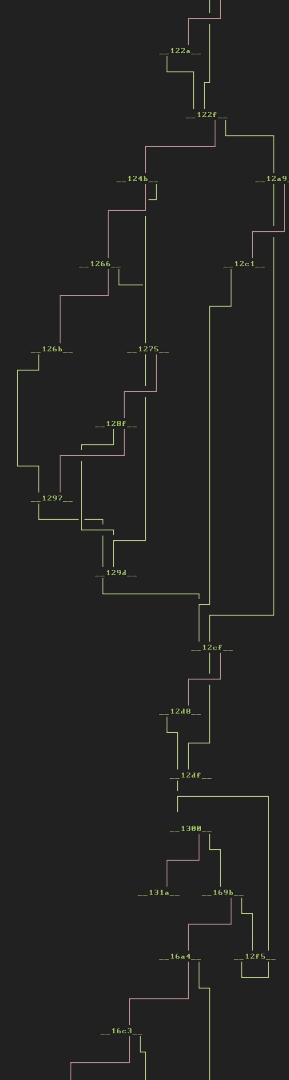
- af (e anal.hasnext)

Alternative analysis loop

- a2f

Autoname function

- afna



Analysis Options

Assume there's more code

- `anal.hasnext`

Discover strings when analyzing

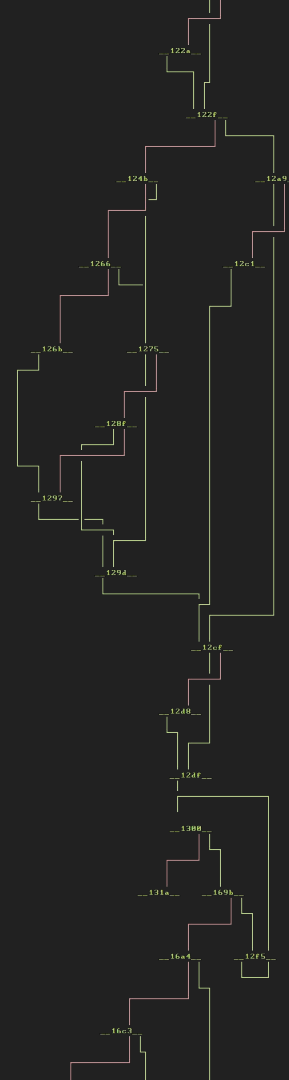
- `anal.strings`

When messing with non-executable regions as code

- `anal.noncode`

Analyze Jump-Tables

- `anal.jmptbl`



Demo

Print Data In Multiple Formats

By default uses the 'b' blocksize

Overview with zoom view, entropy, color boxes, instruction blocks, ...

- p?

Format string-like strings by parsing the memory at given address

- pf xxi foo bar cow @ addr

Demo

Debug And Emulate

R2 will bridge all debugger actions to the ESIL vm when open statically. Use `-d` to open the target file in debugger mode.

- `r2 -d`

Continue until given address

- `dcu addr`

Step into / step over

- `ds, dso`

Debug And Emulate

Support native and remote debugging engines.

- `dbg://` `winedbg://` `gdb://` `windbg://` `qnx://` ..

Many low level features:

- Backsteps (Thanks Ren Kimura!)
- Memory snapshots
- Software/Hardware breakpoints
- Assisted debugging (emulation + debug)
- Tracing
- Filedescriptor manipulation

Rarun2 Profiles

Execution environment can be configured in:

- Textfile specified via `r2 -r` or `dbg.profile`
- Comma separated list of directives via `dor` or `-R` commandline flags

Allows to change `gid`, `uid`, `chroot`, `chdir`, `environment`, `arguments`, `filedescriptors`..

- Any directive value can be a string, a slurped file or output of a program

```
$ man rarun2
```

Print Data In Debugger

Show stack contents

- dbt - backtrace
- pxr@r:SP

Show local variables and their values

- afvd

Missing the colorbar?

- p=

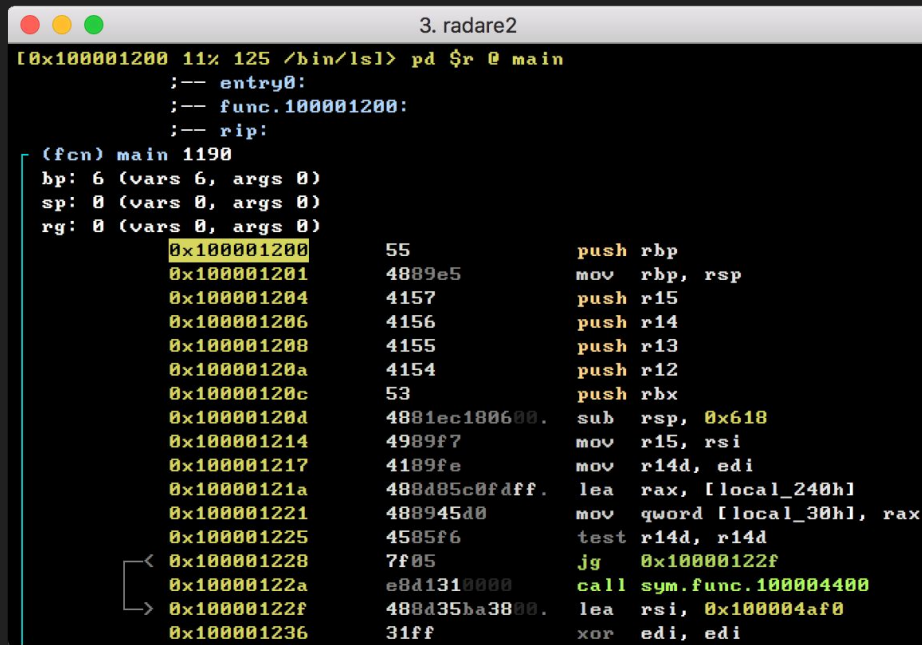
Demo

Console Interface

- Mostly a command-line prompt
- Eventually a Visual mode
- Embedded web server (r2 -c=H)

Visual mode bind actions to keys instead of commands.

- Change view with pP”|=...
- Step with ‘s’, toggle bp, continue, ..
- Seek history
- Visual assembler
- Interactive Graphs

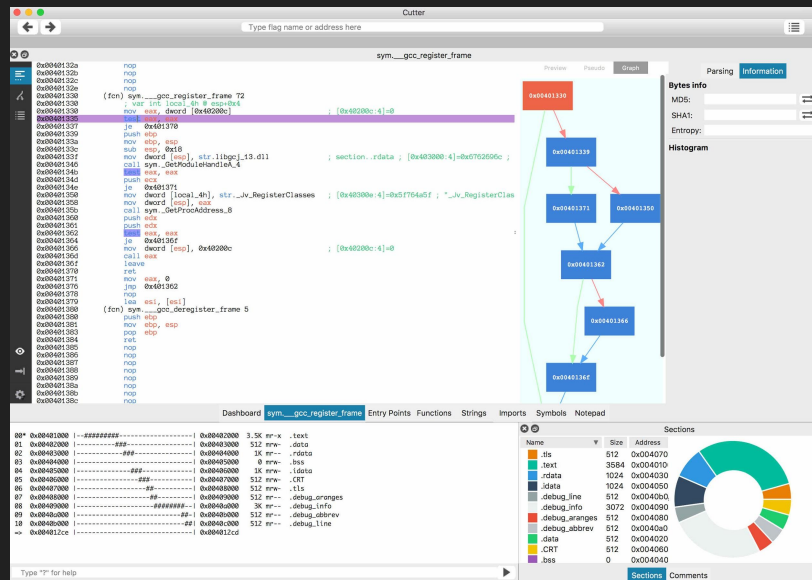


```
3. radare2
[0x100001200 11% 125 /bin/ls] > pd $r @ main
;-- entry0:
;-- func.100001200:
;-- rip:
(func) main 1190
bp: 6 (vars 6, args 0)
sp: 0 (vars 0, args 0)
rg: 0 (vars 0, args 0)
0x100001200 55          push rbp
0x100001201 4889e5      mov rbp, rsp
0x100001204 4157       push r15
0x100001206 4156       push r14
0x100001208 4155       push r13
0x10000120a 4154       push r12
0x10000120c 53         push rbx
0x10000120d 4881ec180600. sub rsp, 0x618
0x100001214 4989f7     mov r15, rsi
0x100001217 4189fe     mov r14d, edi
0x10000121a 480d85c0fdff. lea rax, [local_240h]
0x100001221 488945d0   mov qword [local_30h], rax
0x100001225 4505f6     test r14d, r14d
0x100001228 7f05      jg 0x10000122f
0x10000122a e8d1310000. call sym.func.100004400
0x10000122f 488d35ba3800. lea rsi, 0x100004af0
0x100001236 31ff     xor edi, edi
```

Graphical Interface

We can install most of them via r2pm (sorted by time)

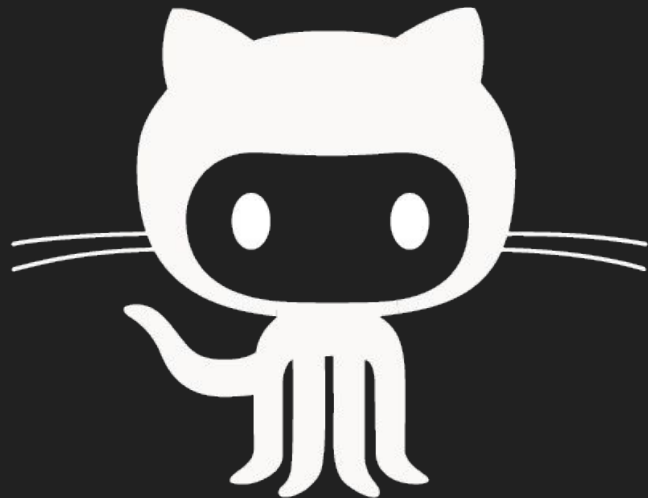
- Gradare2 (simple gtk2/3 + vte ui)
- Ragui (unreleased)
- Bokken (unmaintained)
- Blessr2 (nodejs-blessed based UI)
- WebUIs (material, enyo, tiled, ...)
- Radare2gui (.net for windows)
- Cutter (previously known as laito)
- ...



Demo

Easy To Modify and Improve

- Libraries
 - Default installation method done with symlinks
 - `cd libr/* ; vim ; make; run`
- Plugins
 - `./configure-plugins`
 - `r2pm`
- Bindings
 - C API have bindings for Python, Perl, Ruby, Scheme, Haskell, ...
 - Thanks to Valabind
- Scripting
 - Script with RLang using Python, C, or even Vala
 - Bindings automatically loaded if needed



r2pipe

Easiest way to automate r2

- Single api function: run a command, returns the output
- Supports lot of programming languages

Multiple communication channels

- Pipe
- Socket
- HTTP
- Native
- Spawn



Demo

Third Party Stuff

The project covers a huge

- r2 can be extended with scripts, plugins, patches...
- Most of them available via r2pm, our package manager
 - Install everything by default in your home (unless -g is used)
- Decompilers, SMT Solvers, More disassemblers, tools, ...
- Use r2pm -s to list them all

(DEMO)

r2frida

- Frida is a hooking engine, supports injecting javascript to interact with a running process in local or remotely.
 - It comes with a REPL, a tracer, process list, etc..
- Radare2 can be used as a frontend for Frida
 - Uses the power of the IO plugins
 - Access functionality via io->system
 - Using the \ or =! Command
- There's also r2preload in rarun2 to inject into a process using self://

WineDBG

- Wine is not a Windows Emulator
- Comes with winepdb, a very rustic commandline low level debugger
- The io.winedbg plugin allows to interface with it
- Similar to the bochs:// one
- Allows to debug window programs with r2 on Linux and Mac platforms.
- In early stage of development
 - Lot of potential here

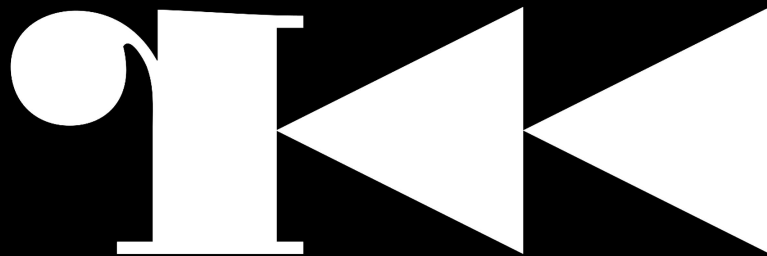
Other 3rd Party Debugger Backends

- GDB / LLDB
 - Debug kernels via the gdbserver embedded in qemu, vmware, vbox, ..
 - Apple's debugserver, GNU's gdbserver
 - AVR emulator and jtag
- WINDBG
 - Connect to a windbg server
- WINEDBG
 - Debug Windows programs on wine (Linux, Mac, ..)
- QNX
 - The debugserver used in automobile
- Bochs
 - X86 CPU debugger

Demo

しつもんがありますか？

(Questions?)



Thanks For Watching!